

# Letting Alice and Bob choose which problem to solve: Implications to the study of cellular automata<sup>☆</sup>

Raimundo Briceño<sup>a</sup>, Ivan Rapaport<sup>\*,a,b</sup>

<sup>a</sup>*Departamento de Ingeniería Matemática, Universidad de Chile.*

<sup>b</sup>*Centro de Modelamiento Matemático (UMI 2807 CNRS), Universidad de Chile.*

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## Abstract

In previous works we found necessary conditions for a cellular automaton (CA) in order to be intrinsically universal (a CA is said to be intrinsically universal if it can simulate any other). The idea was to introduce different canonical communication problems, all of them parameterized by a CA. The necessary condition was the following: if  $\Psi$  is an intrinsically universal CA then the communication complexity of all the canonical problems, when parameterized by  $\Psi$ , must be maximal. In this paper, instead of introducing a new canonical problem, we study the setting where they can all be used *simultaneously*. Roughly speaking, when Alice and Bob –the two parties of the communication complexity model– receive their inputs they may choose *online* which canonical problem to solve. We give results showing that such freedom makes this new problem, that we call OVRL, a very strong filter for ruling out CAs from being intrinsically universal. More precisely, there are some CAs having high complexity in all the canonical problems but have much lower complexity in OVRL.

*Key words:* communication complexity, intrinsic universality, cellular automata.

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## 1. Introduction

Universality and completeness are central issues in the theories of computation and computational complexity. In fact, understanding universality and self-reproduction in cellular automata became a key problem since the pioneering work of John von Neumann [28]. A one-dimensional cellular automaton (CA) is said to be intrinsically universal if it is able to simulate any other (see [25] for a survey). On the other hand, a CA is said to be Turing universal if it can simulate a universal Turing machine. Of course, if a CA is intrinsically universal then it is also Turing universal. In contrast with the Turing universality

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\*Corresponding author

*Email addresses:* rbriceno@dim.uchile.cl (Raimundo Briceño), rapaport@dim.uchile.cl (Ivan Rapaport)

notion –for which there is no consensus on its formal definition [10]– the intrinsic universality notion can be completely formalized [10, 21, 25]. Therefore, proving negative results appears to be a much more approachable problem.

In the quest for small intrinsically universal CAs [23], Ollinger and Richard built an intrinsically universal CA having four states and radius one [26]. On the other hand, Cook proved that the elementary CA Rule 110 (two states, radius one) is Turing universal [8] (the proof is based in the simulation of cyclic tag systems). Despite the fact that being intrinsically universal can be a very common property among the CAs [3, 27], the existence of an elementary intrinsically universal CA remains open.

By using results and tools of communication complexity theory, we have previously introduced an approach to prove negative results (i.e., to rule out particular CAs from being intrinsically universal) [11, 12, 13]. The idea of applying communication complexity has also been used for proving lower bounds in other models of computation: Turing machines [1, 2], VLSI circuits [20], boolean circuits [15, 18], decision trees [16], and more.

In previous works [13, 4] we developed the following technique. We defined a computational problem  $P_\Phi$  parametrized by a CA  $\Phi$ . We split the input into two parts: one given to Alice and the other given to Bob. Then, we viewed such problem as a communication problem. We proved that the existence of a CA  $\Psi$  for which the communication complexity of  $P_\Psi$  is greater than the one of  $P_\Phi$  corresponds to a *certificate* of the fact that  $\Phi$  is not intrinsically universal.

Five of such canonical problems (which must satisfy some technical properties) have been useful for ruling out different CAs from being intrinsically universal: PRED, CYCL, SINV, TINV and CINV.

### 1.1. Our contribution

Roughly, it is clear that the main goal of our approach is to find a problem  $P$  having a small set of CAs  $\Psi$ 's for which the communication complexity of  $P_\Psi$  is maximal. In such a way,  $P$  will be a good filter for ruling out CAs from being intrinsically universal. Instead of finding new problems like  $P$ , the idea developed in this paper is to use the canonical ones simultaneously. More precisely, we give the following freedom to Alice and Bob: depending on the input they receive, they choose the problem to solve. By definition, this new problem –which we denote OVR $L_\Phi$ – will be much simpler (in terms of communication complexity) than all the canonical ones. Therefore, for a non intrinsically universal CA  $\Phi$  it will be much more likely to obtain a result saying that OVR $L_\Phi$  has a small communication complexity (and this result will serve as a certificate). In fact, given an input, in order to solve OVR $L_\Phi$  it suffices to find *any* canonical problem  $P$  for which  $P_\Phi$  is simple.

It is known that a necessary condition for a CA  $\Phi$  to be intrinsically universal is the  $P$ -completeness of the prediction problem PRED $_\Phi$  when viewed as a classical computational problem [24]. It was a very important result the one obtained by Neary and Woods [22] in which they proved that PRED is  $P$ -COMPLETE for the elementary CA Rule 110. But it is not known yet whether

CA Rule 110 is intrinsically universal. Since it is not difficult to find non intrinsically universal CAs for which PRED is P-COMplete [9], we think that our approach is a very promising alternative for proving negative results. In fact, there exist CAs whose prediction problem is P-COMplete but for which the communication complexity is not maximal [13].

In addition, we also would like to point out that the idea of letting Alice and Bob choose the problem they solve is, to our knowledge, new in the communication complexity area.

## 1.2. Basic definitions

### 1.2.1. Communication complexity (see [19])

For a function  $f : X \times Y \rightarrow Z$ , the main question in the communication complexity setting is how much information do Alice and Bob need to exchange, in the worst case, in order to compute  $f(x, y)$ , with Alice knowing only  $x \in X$  and Bob only  $y \in Y$ . This communication problem  $f$  is solved by a protocol, which specifies, at each step of the communication between Alice and Bob, who speaks (Alice or Bob), and what she/he says (a bit, 0 or 1), as a function of her/his respective input.

Formally, a protocol  $\mathcal{P}$  over a domain  $X \times Y$  with range  $Z$  is a binary tree where each internal node  $v$  is labeled either by a map  $a_v : X \rightarrow \{0, 1\}$  or by a map  $b_v : Y \rightarrow \{0, 1\}$ , and each leaf  $\ell$  is labeled either by a map  $A_\ell : X \rightarrow Z$  or by a map  $B_\ell : Y \rightarrow Z$ .

The *value* of protocol  $\mathcal{P}$  on input  $(x, y) \in X \times Y$  is given by  $A_\ell(x)$  (or  $B_\ell(y)$ ) where  $A_\ell$  (or  $B_\ell$ ) is the label of the leaf reached by walking on the tree from the root, turning left if  $a_v(x) = 0$  (or  $b_v(y) = 0$ ), and right otherwise. We say that a protocol computes a function  $f : X \times Y \rightarrow Z$  if, for every  $(x, y) \in X \times Y$ , its value on input  $(x, y)$  is  $f(x, y)$ .

Intuitively, each internal node specifies a bit to be communicated either by Alice or by Bob, whereas at the leaves either Alice or Bob determines the value of  $f$  when she/he has received enough information from the other party.

We denote by  $\mathbf{cc}(f)$  the (deterministic) communication complexity of a function  $f : X \times Y \rightarrow Z$ . It is the minimal depth of a protocol tree computing  $f$ .

**Definition 1.** *Given a function  $f : X \times Y \rightarrow Z$ , a subset  $R = A \times B \subseteq X \times Y$  is called  $f$ -monochromatic rectangle (in short, monochromatic rectangle) if  $f$  is constant on  $R$ .*

One approach for proving lower bounds on the communication complexity of an arbitrary function  $f$  is based on the so-called *fooling sets*.

**Definition 2.** *Given a function  $f : X \times Y \rightarrow Z$ , a set  $\mathcal{F} \subseteq X \times Y$  is a fooling set for  $f$  if there exists  $z \in Z$  such that:*

1. *For every  $(x, y) \in \mathcal{F}$ ,  $f(x, y) = z$ ,*
2. *For every distinct pairs  $(x_1, y_1)$  and  $(x_2, y_2)$  in  $\mathcal{F}$ , either  $f(x_1, y_2) \neq z$  or  $f(x_2, y_1) \neq z$ .*

The usefulness of fooling sets is given by the following lemma.

**Lemma 3.** *If  $\mathcal{F}$  is a fooling set of size  $t$  for  $f$  then  $\text{cc}(f) \geq \log_2(t)$ .*

Previous notions can be generalized to relations.

**Definition 4.** *A relation  $\mathcal{R}$  is a subset  $\mathcal{R} \subseteq X \times Y \times Z$ . The associated communication problem is the following: Alice receives  $x \in X$ , Bob receives  $y \in Y$  and they have to find a  $z \in Z$  such that  $(x, y, z) \in \mathcal{R}$ .*

A protocol  $\mathcal{P}$  computes a relation  $\mathcal{R}$  if for every legal input  $(x, y) \in X \times Y$  the protocol reaches a leaf marked by a value  $z$  such that  $(x, y, z) \in \mathcal{R}$ . Note that an input  $(x, y)$  is called legal if there exists at least one  $z \in Z$  such that  $(x, y, z) \in \mathcal{R}$  (otherwise,  $(x, y)$  is called illegal).

We denote by  $\text{cc}(R)$  the (deterministic) communication complexity of a relation  $R \subseteq X \times Y \times Z$ . It is the minimal depth of a protocol tree computing  $R$ .

**Definition 5.** *Given a relation  $\mathcal{R} \subseteq X \times Y \times Z$ , a subset  $R = A \times B \subseteq X \times Y$  is called monochromatic rectangle if there exists a value  $z$  such that for every  $(x, y) \in A \times B$  either  $(x, y, z) \in \mathcal{R}$  or  $(x, y)$  is illegal.*

Now we introduce two classical communication problems used in next section: EQ, DISJ :  $\{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}$ . EQ( $x, y$ ) = 1 iff  $x = y$  and DISJ( $x, y$ ) = 1 iff  $x_i \cdot y_i = 0$  for all  $1 \leq i \leq n$ . It is well-known that the best possible protocol for both problems is the one consisting in sending the whole input from one party to the other. In other words, their communication complexity is  $\Theta(n)$ .

### 1.2.2. Intrinsic universality in CAs (see [23])

A (one-dimensional) CA is defined by its local rule  $\phi : A^{2r+1} \rightarrow A$  (where  $A$  corresponds to the set of states and  $r$  denotes the radius of the local rule). We denote by  $\Phi : A^{\mathbb{Z}} \rightarrow A^{\mathbb{Z}}$  the global rule induced by  $\phi$  following the classical definition  $\Phi(x)_i = \phi(x_{i-r}, \dots, x_{i+r})$ . The  $t$ -step iteration of the global function is denoted by  $\Phi^t : A^{\mathbb{Z}} \rightarrow A^{\mathbb{Z}}$ . Note that a global function  $\Phi$  can be represented by different local functions. All properties considered in this paper depend only on  $\Phi$  and are not sensitive to the choice of a particular local function. However, to avoid useless formalism, we use the following notion of *canonical* local representation:  $(\phi, r)$  is the canonical local representation of  $\Phi$  if  $\phi$  has radius  $r$  and it is the local function of smallest radius having  $\Phi$  as its associated global function. We say that a CA  $\Phi_1$  is a *sub-automaton* of a CA  $\Phi_2$ , and we denote  $\Phi_1 \sqsubseteq \Phi_2$  if, after renaming the states, we can identify the transitions of  $\Phi_1$  in  $\Phi_2$ . Formally,  $\Phi_1 \sqsubseteq \Phi_2$  if there is an injective map  $\iota$  from  $A_1$  to  $A_2$  such that  $\bar{\iota} \circ \Phi_1 = \Phi_2 \circ \bar{\iota}$ , where  $\bar{\iota} : A_1^{\mathbb{Z}} \rightarrow A_2^{\mathbb{Z}}$  denotes the *uniform extension* of  $\iota$  and  $A_i$  is the set of states of the CA  $\Phi_i$ . Note that  $\bar{\iota}$  is the uniform extension of  $\iota$  if  $\bar{\iota}(\dots x_{-1}x_0x_1\dots) = \dots \iota(x_{-1})\iota(x_0)\iota(x_1)\dots$ , for every  $(x_i)_{i \in \mathbb{Z}} \in A_1^{\mathbb{Z}}$ .

We say that a CA  $\Phi_2$  simulates a CA  $\Phi_1$  if some *rescaling* of  $\Phi_2$  is a sub-automaton of some *rescaling* of  $\Phi_1$ . The ingredients of the rescalings are simple: packing cells into blocks, iterating the rule and composing with a translation.

Formally, given any state set  $A$  and any  $m \geq 1$ , we define the bijective packing map  $\gamma_m : A^{\mathbb{Z}} \rightarrow (A^m)^{\mathbb{Z}}$  by:

$$\forall i \in \mathbb{Z} : (\gamma_m(x))(i) = (x(mi), \dots, x(mi + m - 1)),$$

for all  $x \in A^{\mathbb{Z}}$ . We define the *shift* map as  $\sigma : A^{\mathbb{Z}} \rightarrow A^{\mathbb{Z}}$ , where  $\sigma(x)_i = x_{i+1}$ , for each configuration  $x \in A^{\mathbb{Z}}$ .

The rescaling  $\langle m, t, z \rangle$  of  $\Phi$  by parameters  $m$  (packing),  $t \geq 1$  (iterating) and  $z \in \mathbb{Z}$  (shifting) is the CA with set of states  $A^m$  and global rule:

$$\gamma_m \circ \sigma^z \circ \Phi^t \circ \gamma_m^{-1}.$$

The fact that the above function is the global rule of a CA follows from Curtis-Lyndon-Hedlund theorem [17] because it is continuous and commutes with the shift. With these definitions, we have the following.

**Definition 6.** We say that  $\Phi_2$  simulates  $\Phi_1$ , denoted  $\Phi_1 \preceq \Phi_2$ , if there exist rescaling parameters  $m_1, m_2, t_1, t_2 \in \mathbb{N}$  and  $z_1, z_2 \in \mathbb{Z}$  such that

$$\Phi_1^{\langle m_1, t_1, z_1 \rangle} \sqsubseteq \Phi_2^{\langle m_2, t_2, z_2 \rangle}.$$

We can now naturally define the notion of universality associated to this simulation relation.

**Definition 7.**  $\Psi$  is intrinsically universal if for all  $\Phi$  it holds that  $\Phi \preceq \Psi$ .

## 2. Overlapping in the communication complexity model

We start this section by formalizing the idea of letting several parties (in particular, Alice and Bob) choose which problem to solve.

**Definition 8.** Let  $\{f_i : X \times Y \rightarrow Z_i\}_{i=1}^k$  be a family of functions. We define the overlapping  $f_1 \uplus \dots \uplus f_k$  of such family as the relation that follows:

$$(x, y, (z, i)) \in f_1 \uplus \dots \uplus f_k \iff f_i(x, y) = z.$$

In other words,  $f_1 \uplus \dots \uplus f_k$  asks about some index  $i$  pointing towards a problem  $f_i$  together with the answer  $z \in Z_i$  to such problem. The communication complexity of  $f_1 \uplus \dots \uplus f_k$  corresponds to the amount of information Alice and Bob need to exchange in order to find a correct answer. Obviously,  $\mathbf{cc}(f_1 \uplus \dots \uplus f_k) \leq \min_{i=1, \dots, k} \mathbf{cc}(f_i)$ .

We introduce now a generalization of the classical fooling set notion.

**Definition 9.** Let  $\{f_i : X \times Y \rightarrow Z_i\}_{i=1}^k$  be a family of functions.  $\mathcal{F} \subseteq X \times Y$  is called a fooling set if, for all  $1 \leq i \leq k$ , there exists a value  $z_i \in Z_i$  such that:

- For every  $(x, y) \in \mathcal{F}$ ,  $f_i(x, y) = z_i$ .
- For every two distinct pairs  $(x_1, y_1)$  and  $(x_2, y_2)$  in  $\mathcal{F}$ , either  $f_i(x_1, y_2) \neq z_i$  or  $f_i(x_2, y_1) \neq z_i$ .

**Proposition 10.** If  $\{f_i : X \times Y \rightarrow Z_i\}_{i=1}^k$  has a fooling set  $\mathcal{F}$  of size  $t$ , then:

$$\mathbf{cc}(f_1 \uplus \dots \uplus f_k) \geq \log_2 t.$$

PROOF. Analogous to the case  $k = 1$  [19]. □

**Example 11.** Consider functions EQ and DISJ which were defined in the Introduction. Recall that  $\mathbf{cc}(\text{EQ}), \mathbf{cc}(\text{DISJ}) \in \Theta(n)$ . In order to clarify our definition we are going to show that  $\mathbf{cc}(\text{EQ} \uplus \text{DISJ}) \in \Theta(\log n)$ .

For the upper bound consider the following protocol. If  $x = 0 \dots 0$  then Alice sends a 0 to Bob; otherwise she sends a 1. If Bob received a 0 or if  $y = 0 \dots 0$  then he answers  $\text{DISJ}(x, y) = 1$ ; otherwise he sends the position  $i$  corresponding to the leftmost 1 in  $y$ . Finally, Alice compares  $x_i$  with  $y_i$ . If  $x_i = y_i$  then she answers  $\text{DISJ}(x, y) = 0$ ; otherwise she answers  $\text{EQ}(x, y) = 0$ . Obviously, the complexity of the protocol is  $O(\log n)$  because of the number of bits needed to encode index  $i$ .

For the lower bound, we are going to prove that the set  $\mathcal{F} = \{(x, x) \in \{0, 1\}^n \times \{0, 1\}^n : \sum_{i=1}^n x_i = 1\}$  is a fooling set. Let  $(x, x), (x', x') \in \mathcal{F}$  such that  $x \neq x'$ . Then,  $\text{DISJ}(x, x) = \text{DISJ}(x', x') = 0$  and  $\text{EQ}(x, x) = \text{EQ}(x', x') = 1$ , but  $\text{DISJ}(x, x') = 1$  and  $\text{EQ}(x, x') = 0$ . Note that  $|\mathcal{F}| = n$  and therefore  $\mathbf{cc}(\text{EQ} \uplus \text{DISJ}) \in \Theta(\log n)$ .

A natural question arises from previous example: Is it true that for every function  $f$  with  $\mathbf{cc}(f) \in \Theta(n)$  there exists another function  $g$  with  $\mathbf{cc}(g) \in \Theta(n)$  such that  $\mathbf{cc}(f \uplus g) \ll \mathbf{cc}(f)$ ? For answering this question we introduce the parameter  $\delta(f)$ .

**Definition 12.** Given a function  $f : X \times Y \rightarrow Z$ , we define the parameter  $\delta(f) = \log_2 \max\{|A| : A \times B \subseteq X \times Y \text{ is a monochromatic square}\}$ , where  $A \times B$  is a monochromatic square if it is a monochromatic rectangle and  $|A| = |B|$ .

**Proposition 13.** Let  $f : X \times Y \rightarrow Z_f$  and  $g : X \times Y \rightarrow Z_g$ . It follows that  $\mathbf{cc}(g) \leq \mathbf{cc}(f \uplus g) + \delta(f)$ .

PROOF. Let  $\mathcal{P}$  be a protocol for  $f \uplus g$ . We can see such protocol as a tree of height  $h$  where the set of leaves  $L = L_f \cup L_g$  is such that  $L_f$  are the answers to  $f$  and  $L_g$  the answers to  $g$ . Obviously, the set of inputs  $R_\ell \subseteq X \times Y$  that ends in the leaf  $\ell \in L$  corresponds to a monochromatic rectangle of the function it answers.

Now, from  $\mathcal{P}$ , we can construct another protocol  $\tilde{\mathcal{P}}$  that solves  $g$  (see Figure 1). Suppose that with  $\mathcal{P}$  we arrive to a leaf  $\ell$  that answers  $g$  (i.e.,  $\ell \in L_g$ ). If this is the case, no modification is done. In the other case, we know that  $\ell \in L_f$  and  $R_\ell$  is an  $f$ -monochromatic rectangle (this is a well-known property

of protocol trees [19]). Note that with respect to  $g$  the rectangle  $R_\ell$  is not necessarily monochromatic. Such rectangle has length or width less or equal to  $2^{\delta(f)}$ . Then, the complexity of the subproblem  $g|_{R_\ell}$  is less or equal to the logarithm of the smaller side of  $R_\ell$  with the trivial protocol that communicates the whole input. Replacing every leaf that answers  $g$  with that subprotocol, we construct a new protocol  $\tilde{\mathcal{P}}$  where all the leaves belong to  $L_g$ . Such protocol solves  $g$  and the height of its tree is less or equal to  $h + \delta(f)$ . Taking the minimum over all the protocols that solve  $f \uplus g$  we get that  $\mathbf{cc}(g) \leq \mathbf{cc}(f \uplus g) + \delta(f)$ .  $\square$

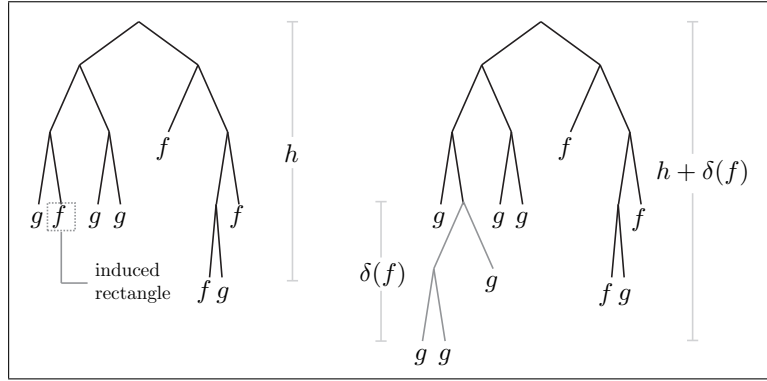


Figure 1: Construction of protocol  $\tilde{\mathcal{P}}$ .

Now we are in position to give an answer to the question whether for every function  $f$  such that  $\mathbf{cc}(f) \in \Theta(n)$  there exists another function  $g$  such that  $\mathbf{cc}(g) \in \Theta(n)$  and  $\mathbf{cc}(f \uplus g) \ll \mathbf{cc}(f)$ . The answer, as it is stated in Proposition 15, is negative. More precisely, we are going to prove the existence of a function  $f^*$  such that  $\delta(f^*) \leq \log n + 1$ . For proving this we are going to use (by relaxing and manipulating upper and lower bounds) a well-known, non trivial result from Ramsey theory. More precisely, we are going to identify a monochromatic square with a bipartite monochromatic complete subgraph.

**Proposition 14.** [7] for all  $k$  sufficiently large:

$$\log k - 1 \leq \log \log b(k) \leq \log k + 1,$$

where  $b(k)$  denotes the minimum number such that for every edge bicoloring of the graph  $K_{b(k), b(k)}$  there exists a monochromatic subgraph  $K_{k, k}$ .

**Proposition 15.** There exists a function  $f^* : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}$  such that, for every other function  $g : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}$  with  $\mathbf{cc}(g) \in \Theta(n)$ , we have  $\mathbf{cc}(f^* \uplus g) \in \Theta(n)$ .

PROOF. We use the lower bound for  $b(k)$  of Proposition 14. Then, identifying functions  $f : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}$  with bicolorings of the graph  $K_{2^n, 2^n}$ ,  $b(k)$  with  $2^n$  and  $\log k$  with  $\delta(f)$ , we have that there exists  $f^*$  such that  $\delta(f^*) \leq$

$\log n + 1$  (for all  $n$  sufficiently large). Then, by Proposition 13,  $\mathbf{cc}(f^* \uplus g) \in \Omega(n - \log n)$  and the result follows.  $\square$

**Remark 1.** By using the upper bound for  $b(k)$  from Proposition 14, and the same identification of the proof above, we have that every  $f : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}$  satisfies that  $\delta(f) \geq \log n - 1$  (for all  $n$  sufficiently large).

### 3. Communication problems in CAs

We first consider classical computational input-output problems of the form  $P : A^+ \rightarrow Z$  whose inputs are words over some alphabet  $A$  and outputs are elements of a finite set  $Z$ . Given such type of problems  $P$ , we define, for any  $n$ , its restriction to words of length  $n$ , i.e., we consider the restricted problem  $P|_n : A^n \rightarrow Z$ . The key idea of the communication approach is to *split* the input into two parts. More precisely, for any  $1 \leq i < n$ , we define  $P|_n^i : A^i \times A^{n-i} \rightarrow Z$ . Therefore, for every  $x \in A^i$  and  $y \in A^{n-i}$ , we have  $P|_n^i(x, y) = P|_n(xy)$ . Then, we can consider the communication complexity  $\mathbf{cc}(P|_n^i)$  of the  $i$ th split function  $P|_n^i$ . Note that, when the lengths of  $x$  and  $y$  are known, we simply write  $P(x, y)$  instead of  $P|_n^i(x, y)$ . Now we can define the communication complexity of  $P$  as follows.

**Definition 16.** Let  $P : A^+ \rightarrow Z$  be a computational problem. The communication complexity of  $P$ , denoted  $\mathbf{CC}(P)$ , is the function  $n \mapsto \max_{1 \leq i < n} \mathbf{cc}(P|_n^i)$ .

Having this, we proceed to define five problems induced by CAs. These problems are related to prediction, existence of cycles, spacial-invasion, temporal-invasion and controlled-invasion.

**Definition 17.**  $\text{PRED}_\Phi^l$  [13]. (The CA  $\Phi$  and  $l \in \mathbb{N}$  are fixed parameters). The input of  $\text{PRED}_\Phi^l$  is a word  $x \in A^+$ . The output is the word  $z \in A^+$  that results after iterating  $\left\lfloor \frac{|x|-l}{2r} \right\rfloor$  steps (where  $r$  is the radius) the CA  $\Phi$  starting from  $x$ . Intuitively, we apply  $\Phi$  to the finite word  $x$  until ending up with a word shorter than  $2rl + 1$ .

**Definition 18.**  $\text{CYCL}_\Phi^k$  [13]. (The CA  $\Phi$  and  $k \in \mathbb{N}$  are fixed parameters). The input of  $\text{CYCL}_\Phi^k$  is a word  $x \in A^+$ . Let  $p_x = \dots xxx \dots \in A^{\mathbb{Z}}$  be the  $x$ -periodic configuration. Clearly, the evolution of  $\Phi$  starting from  $p_x$  becomes periodic (in time) after a finite number of steps. The output of  $\text{CYCL}_\Phi^k$  consists in determining whether the length of this ultimate (temporal) period is less or equal to  $k$  (the answer 1 means yes and the answer 0 means no).

**Definition 19.**  $\text{SINV}_\Phi^u$  [13]. (The CA  $\Phi$  and  $u \in A^+$  are fixed parameters). The input of  $\text{SINV}_\Phi^u$  is a word  $x \in A^+$ . Let  $p_u = \dots uuu \dots \in A^{\mathbb{Z}}$  and let  $p_u(x) \in A^{\mathbb{Z}}$  be the configuration obtained by putting the word  $x$  at the origin over  $p_u$ . The output of  $\text{SINV}_\Phi^u$  consists in determining whether the differences between  $p_u$  and  $p_u(x)$  will expand to an infinite width as times tends to infinity when applying  $\Phi$  (the answer 1 means yes and the answer 0 means no). See Figure 2.



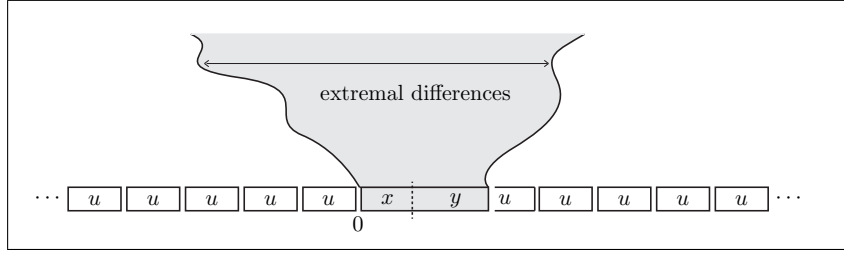


Figure 2:  $\text{SINV}_{\Phi}^u(x, y)$ .

**Definition 20.**  $\text{TINV}_{\Phi}^u$  [4]. (The CA  $\Phi$  and  $u \in A^+$  are fixed parameters). The input of  $\text{TINV}_{\Phi}^u$  is a word  $x \in A^+$ . Let  $p_u$  and  $p_u(x)$  be defined as in Definition 19. The output of  $\text{TINV}_{\Phi}^u$  consists in determining whether the differences between  $p_u$  and  $p_u(x)$  persist forever when applying  $\Phi$  (the answer 1 means yes and the answer 0 means no).

**Definition 21.**  $\text{CINV}_{\Phi}^u$  [4]. (The CA  $\Phi$  and  $u \in A^+$  are fixed parameters). The input of  $\text{CINV}_{\Phi}^u$  is a word  $x \in A^+$ . Let  $p_u$  and  $p_u(x)$  be defined as in Definition 19. The output of  $\text{CINV}_{\Phi}^u$  consists in determining whether the differences between  $p_u$  and  $p_u(x)$  persist forever but remain bounded to a finite width  $1 \leq w < \infty$  when applying  $\Phi$  (the answer 1 means yes and the answer 0 means no).

**Remark 2.** For all CA  $\Phi$  and for all word  $u$ :

$$\text{CINV}_{\Phi}^u(x) = [\text{TINV}_{\Phi}^u(x) \wedge \neg \text{SINV}_{\Phi}^u(x)].$$

#### 4. Elementary CA Rule 184

The goal of this section is to illustrate with a concrete example the power of the overlapping operation. For such purpose we are going to consider the elementary CA Rule 184, denoted by  $\Phi_{184}$ , which has been used as a model for traffic flow and ballistic annihilation [6], among others.

$x_i^{t+1}$	1	0	1	1	1	0	0	0
$x_{i-1}^t x_i^t x_{i+1}^t$	111	110	101	100	011	010	001	000

Table 1: Elementary CA Rule 184.

We are going to prove that, despite the fact that:

$$\exists \bar{u} \in A^+, \text{CC}(\text{SINV}_{\Phi_{184}}^{\bar{u}}), \text{CC}(\text{TINV}_{\Phi_{184}}^{\bar{u}}) \in \Theta(\log n),$$

when we overlap the two problems the communication complexity decreases dramatically. More precisely,

$$\forall u \in A^+, \text{CC}(\text{SINV}_{\Phi_{184}}^u \uplus \text{TINV}_{\Phi_{184}}^u) \in O(1).$$

The CA  $\Phi_{184}$  has a set of states  $A = \{0, 1\}$  and its local rule is defined in Table 1. We can understand space-time diagrams of  $\Phi_{184}$  as particles and antiparticles moving with speed 1 in a background  $p_{01} = \infty 01^\infty = \dots 010101\dots$  [5]. Formally, a particle is the interstice (the gap) between two consecutive 1s (white cells) and an antiparticle is the the interstice (the gap) between two consecutive 0s (black cells). Therefore, as shown in Figures 3, 4, and 5, a particle can be seen as a pattern 11 which moves to the left while an antiparticle can be seen as pattern 00 moving to the right. Note that a block of  $\ell$  consecutive 1s (0s) corresponds to a block of  $\ell - 1$  consecutive particles (antiparticles) moving to the left (right). The key property of this CA is that when a particle collides with an antiparticle both signals annihilate. Therefore, a key property of the initial configuration is the number and position of particles and antiparticles.

Let  $u$  be a word in  $A^+$ . We denote by  $\#_{11}(u)$  the number of particles in  $u$  and by  $\#_{00}(u)$  the number of antiparticles in  $u$ , where we consider  $u$  with cyclic boundary (for instance, if  $u = 0110$ , then  $\#_{00}(0110) = \#_{11}(0110) = 1$ ). Next, consider the set of balanced patterns  $\mathcal{B} = \{u \in A^+ : \#_{00}(u) = \#_{11}(u)\}$ . It can be verified by induction that, for  $t$  large enough (more precisely, for  $t > |u|$ ), any periodic configuration  $p_u$  satisfies:

$$\begin{aligned} -\#_{00}(u) = \#_{11}(u) &\Rightarrow \Phi_{184}^t(p_u) = p_{01}. \\ -\#_{00}(u) > \#_{11}(u) &\Rightarrow \Phi_{184}^t(p_u) = p_v, \text{ for some } v \in A^+ \text{ s.t. } \#_{00}(v) > \#_{11}(v) = 0. \\ -\#_{00}(u) < \#_{11}(u) &\Rightarrow \Phi_{184}^t(p_u) = p_v, \text{ for some } v \in A^+ \text{ s.t. } \#_{11}(v) > \#_{00}(v) = 0. \end{aligned}$$

Considering this, we have the following proposition.

**Proposition 22.**  $\forall u \in A^+, \text{CC}(\text{SINV}_{\Phi_{184}}^u), \text{CC}(\text{TINV}_{\Phi_{184}}^u) \in O(\log n)$ .

PROOF. We prove the case  $\text{SINV}_{\Phi_{184}}^u$  (the proof for  $\text{TINV}_{\Phi_{184}}^u$  is almost the same). The protocol is the following (recall that  $u$  is known to both parties):



Figure 3: Case  $\#_{00}(u) > \#_{11}(u)$  (time goes up).

**Case  $u \notin \mathcal{B}$ .**  $\text{SINV}_{\Phi_{184}}^u(x, y) = 0$ . W.l.g. suppose that  $\#_{00}(u) > \#_{11}(u)$ . Since there are infinite antiparticles in  $p_u$  any perturbation will be stopped by the antiparticles (and restricted to a width proportional to the size of the input, see Figure 3).

**Case  $u \in \mathcal{B}$ .** Note that if we iterate  $p_u$  alone then we end up, after  $|u|$  steps, with the alternating background  $\cdots 01010 \cdots$ . Therefore, after  $|u|$  steps, the initial configuration  $p_u(xy)$  will be transformed into a new one which can be seen as  $\cdots 010101x'by'010101 \cdots$  with  $b$  being the central bit and where Alice knows  $\cdots 010101x'b$  and Bob knows  $by'010101 \cdots$  (by sharing the central bit they are sure to count a possible central particle or antiparticle which could be formed by the rightmost cell of Alice with the leftmost cell of Bob in the initial configuration). For having this, Alice and Bob only needs to exchange a number of bits proportional to  $|u|$  that do not depend on the size of  $x$  and  $y$  (see Figure 4).

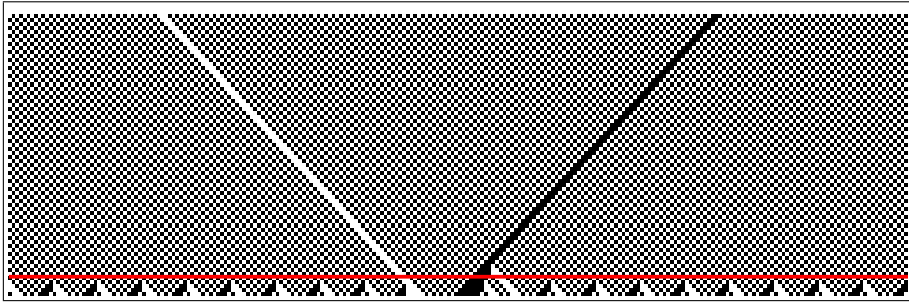


Figure 4: Case  $u \in \mathcal{B}$  and both (1) and (2) occur.

Consider the following two possible situations: (1) from the “side” of Alice (of the form  $\cdots 010101x'b$ ) there exists a particle that propagates infinitely far to the left; (2) from the “side” of Bob (of the form  $by'010101 \cdots$ ) there exists an antiparticle that propagates infinitely far to the right.

If (1) and (2) occur, then  $\text{SINV}_{\Phi_{184}}^u(x, y) = 1$ , since the gap between the rightmost difference and the leftmost difference grows to infinity (see Figure 4, time  $t = |u|$  is marked with an horizontal line).

If neither (1) nor (2) occurs, then  $\text{SINV}_{\Phi_{184}}^u(x, y) = 0$  (see Figure 5).

Let suppose, w.l.g. that only (1) occurs. In that case, it is sufficient for Alice to send the number of antiparticles that will cross the border between  $x'b$  and  $by'$  (more precisely, the number of antiparticles that cross the origin assuming that  $y'$  does not differ with the background). With that information, Bob is able to decide whether the distance between the differences will grow to infinity. This last step has a logarithmic cost of information. Therefore,  $\text{CC}(\text{SINV}_{\Phi_{184}}^u) \in O(\log n)$ .  $\square$

**Proposition 23.**  $\exists \bar{u} \in A^+$ , s.t.  $\text{CC}(\text{SINV}_{\Phi_{184}}^{\bar{u}}), \text{CC}(\text{TINV}_{\Phi_{184}}^{\bar{u}}) \in \Theta(\log n)$ .

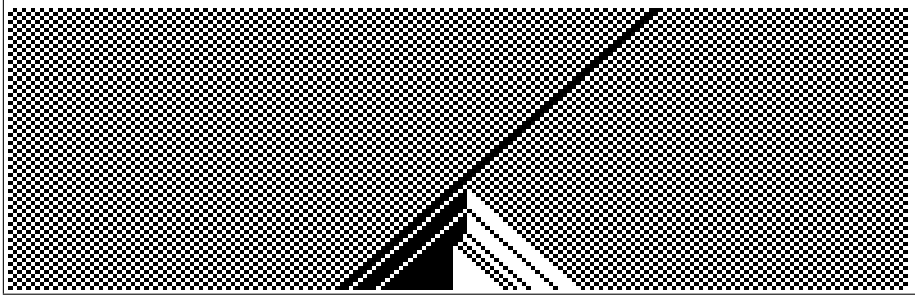


Figure 5: Case  $u \in \mathcal{B}$  and neither (1) nor (2) occurs.

PROOF. We prove the case  $\text{TINV}_{\Phi_{184}}^u$  (the proof for  $\text{SINV}_{\Phi_{184}}^u$  is similar). Consider  $\bar{u} = 10$  and the set  $\mathcal{F}_n = \{((00)^{n-i}(10)^i, (10)^i(11)^{n-i}) : 0 \leq i < n\}$ . Every  $(x, y) \in \mathcal{F}_n$  satisfy that  $\text{TINV}_{\Phi_{184}}^{\bar{u}}(x, y) = 0$ . Let  $(x_1, y_1), (x_2, y_2) \in \mathcal{F}_n$  be such that  $(x_1, y_1) \neq (x_2, y_2)$ . It is clear that in this case  $\text{TINV}_{\Phi_{184}}^{\bar{u}}(x_1, y_2) = 1$  and, hence,  $\mathcal{F}_n$  is a fooling set. Note that  $|\mathcal{F}_n| = n$ . Therefore,  $\text{CC}(\text{TINV}_{\Phi_{184}}^{\bar{u}}) \in \Omega(\log n)$ .  $\square$

**Proposition 24.**  $\forall u \in A^+, \text{CC}(\text{SINV}_{\Phi_{184}}^u \uplus \text{TINV}_{\Phi_{184}}^u) \in O(1)$ .

PROOF. **Case  $u \notin \mathcal{B}$ .**  $\text{SINV}_{\Phi_{184}}^u(x, y) = 0$ . This case corresponds exactly to the first one of Proposition 22. Obviously, no information must be exchanged.

**Case  $u \in \mathcal{B}$ .** Consider now situations (1) and (2) of the second case of Proposition 22. If (1) and (2) occur, then  $\text{SINV}_{\Phi_{184}}^u(x, y) = 1$ . If neither (1) nor (2) occurs, then  $\text{SINV}_{\Phi_{184}}^u(x, y) = 0$ . If only one of them occurs, then, instead of answering  $\text{SINV}_{\Phi_{184}}^u$ , Alice and Bob *answer the other problem*,  $\text{TINV}_{\Phi_{184}}^u$ . In fact, they already know that  $\text{TINV}_{\Phi_{184}}^u(x, y) = 1$  since the particle (or antiparticle) which starts propagating from one side persists in time. Therefore, the amount of communication needed in order to know the case in which they are is constant.  $\square$

**Remark 3.** All these protocols also work for CA Rule 56. The only difference between Rule 56 and Rule 184 is the evaluation of the pattern 111, but this pattern does not have any antecedent, so it disappears after one step. Then, after iterating just one step the initial configuration (this is possible with only two bits of communication), the previous protocols work for CA Rule 56 (however, the fooling set should be modified to obtain a lower bound.)

## 5. Intrinsic universality in CAs: a new tool for proving negative results

We denote  $\Phi_1 \preceq \Phi_2$  when the CA  $\Phi_2$  simulates the CA  $\Phi_1$ . We say that a CA  $\Psi$  is *intrinsically universal* if  $\Phi \preceq \Psi$  for every CA  $\Phi$ . Formal definitions

appear in [23]. Finding strong necessary conditions for universality is one of the most challenging problems in theoretical computer science. For tackling that issue we proved in previous works the following result:

**Proposition 25.** [13, 4]. *Let  $\Psi$  be an intrinsically universal CA. Then, there exist  $l, k, u_1, u_2$  and  $u_3$  such that:*

$$n \prec \text{CC}(\text{PRED}_{\Psi}^l), \text{CC}(\text{CYCL}_{\Psi}^k), \text{CC}(\text{SINV}_{\Psi}^{u_1}), \text{CC}(\text{CINV}_{\Psi}^{u_2}), \text{CC}(\text{TINV}_{\Psi}^{u_3}),$$

where  $f_1 \prec f_2$  if there exist non-constant affine functions  $\alpha, \beta, \gamma, \delta : \mathbb{N} \rightarrow \mathbb{N}$  such that  $\alpha \circ f_1 \circ \beta \leq \gamma \circ f_2 \circ \delta$ .<sup>1</sup>

**Definition 26.** *Let  $\Phi$  be a CA. Given parameters  $k \in \mathbb{N}$  and  $u \in A^+$ , we define the problem:*

$$\text{OVR}_{\Phi}^{l,k,u} := \text{PRED}_{\Phi}^l \uplus \text{CYCL}_{\Phi}^k \uplus \text{SINV}_{\Phi}^u \uplus \text{TINV}_{\Phi}^u \uplus \text{CINV}_{\Phi}^u.$$

The main goal of this section is to obtain the same result of Proposition 25 but for OVR. This is a much stronger result because the complexity of OVR is always smaller than the canonical problems that we are overlapping. Moreover, as it can be seen in next proposition, the decrease in the complexity could be dramatic.

**Proposition 27.** *There exist a CA  $\Phi$  and  $l, k \in \mathbb{N}, u_1, u_2, u_3 \in A^+$  such that:*

$$\text{CC}(\text{PRED}_{\Phi}^l), \text{CC}(\text{CYCL}_{\Phi}^k), \text{CC}(\text{SINV}_{\Phi}^{u_1}), \text{CC}(\text{CINV}_{\Phi}^{u_2}), \text{CC}(\text{TINV}_{\Phi}^{u_3}) \in \Theta(n),$$

and, for all  $l, k \in \mathbb{N}, u \in A^+$ :

$$\text{CC}(\text{OVR}_{\Phi}^{l,k,u}) \in O(1).$$

PROOF. Given two CAs  $\Phi^1$  (with set of states  $A_1$  and local rule  $\phi^1$ ) and  $\Phi^2$  (with set of states  $A_2$  and local rule  $\phi^2$ ), we define the *sum* between them as a new CA  $\Phi^1 \oplus \Phi^2$  such that its set of states is the disjoint union of  $A_1$  and  $A_2$  plus an extra symbol  $\#$ , and its local rule  $\phi^1 \oplus \phi^2$  is defined by:

$$\phi^1 \oplus \phi^2(u_{-r} \cdots u_r) = \begin{cases} \phi^1(u_{-r} \cdots u_r) & \text{if } u_{-r} \cdots u_r \in A_1^{2r+1}, \\ \phi^2(u_{-r} \cdots u_r) & \text{if } u_{-r} \cdots u_r \in A_2^{2r+1}, \\ \# & \text{otherwise,} \end{cases}$$

where the radius  $r$  is the maximum between the radii of  $\Phi^1$  and  $\Phi^2$ . Roughly speaking, this CA behaves like  $\Phi^1$  or  $\Phi^2$  if all the states belong to one of the two sets or it erases everything if they are mixed. A basic but important observation is that  $\Phi^i$  is a sub-automaton of  $\Phi^1 \oplus \Phi^2$ , for  $i = 1, 2$ .

On the other hand, we know from [13, 4] that there exist CAs  $\Phi_1, \Phi_2, \Phi_3, \Phi_4$  and  $\Phi_5$  such that:

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<sup>1</sup>Note that  $\text{CC}(\text{P}) \in \Omega(n)$  implies  $n \prec \text{CC}(\text{P})$ .

- $\exists l \in \mathbb{N}, \text{CC}(\text{PRED}_{\Phi_1}^l) \in \Theta(n)$  and  $\forall u \in A_1^+, \text{CC}(\text{TINV}_{\Phi_1}^u) \in O(1)$ .
- $\exists u_5 \in A_5^+, \text{CC}(\text{TINV}_{\Phi_5}^{u_5}) \in \Theta(n)$  and  $\forall u \in A_5^+, \text{CC}(\text{CINV}_{\Phi_5}^u) \in O(1)$ .
- $\exists u_4 \in A_4^+, \text{CC}(\text{CINV}_{\Phi_4}^{u_4}) \in \Theta(n)$  and  $\forall u \in A_4^+, \text{CC}(\text{SINV}_{\Phi_4}^u) \in O(1)$ .
- $\exists u_3 \in A_3^+, \text{CC}(\text{SINV}_{\Phi_3}^{u_3}) \in \Theta(n)$  and  $\forall k \in \mathbb{N}, \text{CC}(\text{CYCL}_{\Phi_3}^k) \in O(1)$ .
- $\exists k \in \mathbb{N}, \text{CC}(\text{CYCL}_{\Phi_2}^k) \in \Theta(n)$  and  $\forall l \in \mathbb{N}, \text{CC}(\text{PRED}_{\Phi_2}^l) \in O(1)$ .

We assert that  $\Phi := \Phi_1 \oplus \Phi_2 \oplus \Phi_3 \oplus \Phi_4 \oplus \Phi_5$  satisfies the conditions of the proposition. In fact, we have that  $\Phi_i \sqsubseteq \Phi_1 \oplus \Phi_2 \oplus \Phi_3 \oplus \Phi_4 \oplus \Phi_5$  for all  $i$ . Since  $\Phi_i$  is hard for the  $i$ th problem, it follows by transitivity of communication complexity under  $\sqsubseteq$ , that  $\Phi$  is hard for all the problems. Now, we only have to verify that  $\forall l, k \in \mathbb{N}, \forall u \in A^+, \text{CC}(\text{OVRL}_{\Phi}^{l,k,u}) \in O(1)$ . If the input and the background only have states from a single CA, then we only have to consider the CA with such states and use the protocol of the problem for which it is easy. If not (if there are states from more than one CA), the dynamic becomes trivial because everything is invaded and, in particular, the complexity of  $\text{SINV}_{\Phi}^u$  is constant.  $\square$

The usefulness of OVRL as a filter for ruling out CAs from being intrinsically universal (Corollary 30) is the result of:

1. The compatibility of OVRL with our simulation notion (by compatibility we mean the following: if  $\Phi_2$  simulates  $\Phi_1$  then the communication complexity of  $\text{OVRL}_{\Phi_2}$  is greater than or equal to the one of  $\text{OVRL}_{\Phi_1}$ , see Proposition 28).
2. The existence of a specific CA  $\Phi$  such that  $\text{OVRL}_{\Phi}$  has high communication complexity (see Proposition 29).

These results are a little bit technical due to the incompatibility of CYCL with the shift (a CA could have different communication complexity for CYCL with respect to a shifted version of itself). In other words, it cannot be proved that the communication complexity is preserved by simulations that use the shift if we want to include the CYCL problem in the overlapping (all the other problems satisfy that). However, as for the CYCL problem itself, we can prove a strongest statement that leads to the same conclusion (Proposition 29).

**Proposition 28.** *If  $\Phi_1$  and  $\Phi_2$  have set of states of  $A_1$  and  $A_2$ , respectively, and*

$$\Phi_1^{\langle m_1, t_1, 0 \rangle} \sqsubseteq \Phi_2^{\langle m_2, t_2, 0 \rangle},$$

*for some  $m_1, m_2, t_1, t_2 \in \mathbb{N}$ , then, for all  $l \in \mathbb{N}$ ,  $k_0 \in \mathbb{N}$  and  $u \in A_1^+$ , there exist  $l' \in \mathbb{N}$ ,  $k, k' \geq k_0$  and  $v \in A_2^+$  such that:*

$$\text{CC}(\text{OVRL}_{\Phi_1}^{l,k,u}) \prec \text{CC}(\text{OVRL}_{\Phi_2}^{l',k',v}).$$

PROOF. The proof of this proposition comes from the fact that each problem preserves communication complexity under the sub-automaton, packing and iteration transformations modulo change of parameters  $l$ ,  $k$ , and  $u$ . However, since the  $\prec$  relation means  $\leq$  under subsequences, we have to take a common subsubsequence to the subsequence given by each problem, which in this case is possible (see [13, 4]).  $\square$

**Proposition 29.** *There exists a specific CA  $\Phi$  and parameters  $l, k_0$  and  $u$  such that:*

$$\text{CC} \left( \text{OVRL}_{\sigma^z \circ \Phi}^{l, k_0, u} \right) \in \Theta(n),$$

for every  $z \in \mathbb{Z}$ .

PROOF. We focus our proof on the case  $z = 0$ . The difficulty comes from the fact that the three invasion problems (SINV, TINV, and CINV) are related in a logical way such that, generally, when a CA is hard for two of them, the third one becomes easy. To solve this, we consider a CA  $\Phi$  with set of states  $A = \{ \vec{0}, \vec{1}, \overleftarrow{0}, \overleftarrow{1}, \top, *, \bowtie, s \}$ . The idea is that, given  $x, y \in \{0, 1\}^n$ , the CA  $\Phi$  represent in its dynamic a test for  $\text{EQ}(x, y)$  but also tests for  $\text{GT}(x, y)$  and  $\text{GT}(y, x)$ . The *greater than* function [19]  $\text{GT}(x, y)$ , is defined to be 1 if  $x > y$  and 0 in another case, when  $x$  and  $y$  are considered as  $n$ -bit integers  $0 \leq x, y < 2^n$ . To do this, we consider signals carrying 0s and 1s in both directions and a special state  $\top$  that do the tests.

In Figure 6, we define local rules in order to represent the results of the test in the dynamics of  $\Phi$ , where  $\bowtie$  is a wall and  $s$  is a spreading state. This rule guarantees that the CA behaves differently according to the value that  $x$  and  $y$  represent when interpreted in binary notation.

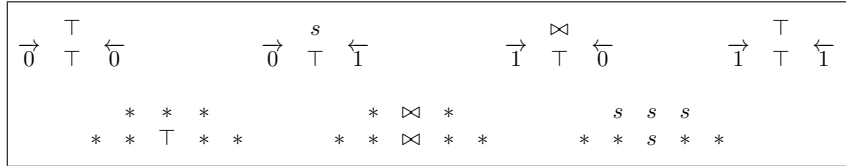


Figure 6: Some essential values from the local rule of  $\Phi$ .

Then, in an instance with a test like in Fig. 7, there are three cases and their respective consequences:  $x = y$ ,  $x < y$  and  $x > y$ . If  $l = 1$ ,  $k = 1$ , and  $u = *$ .

Considering an input like  $\vec{x}_n \cdots \vec{x}_1 \top \overleftarrow{y}_1 \cdots \overleftarrow{y}_n$ , we have the following results:

	$x = y$	$x > y$	$x < y$
$\text{PRED}_{\Phi}^1$	*	$\bowtie$	$s$
$\text{SINV}_{\Phi}^*$	0	0	1
$\text{TINV}_{\Phi}^*$	0	1	1
$\text{CINV}_{\Phi}^*$	0	1	0

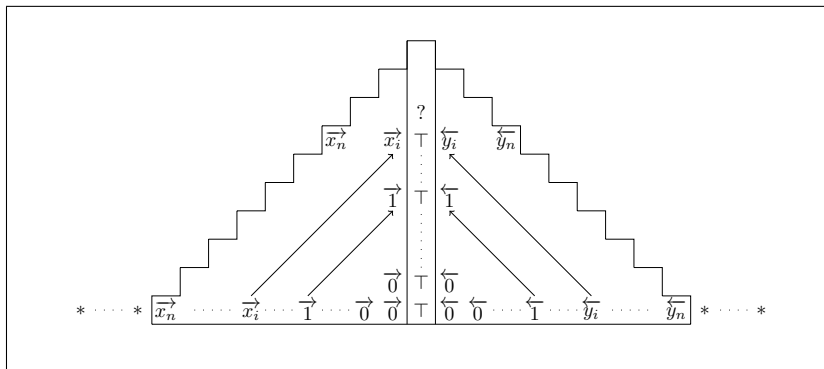


Figure 7: Hard instances for  $\Phi$ .

Finally, to include a hard instance for the cycle length problem, we only have to add new symbols  $\leftarrow$  and  $\rightarrow$  which play the role of a signal that is sent in the  $x > y$  case and rebounds when it encounters the  $\bowtie$  symbol. Then, the cases are the following:

	$x = y$	$x > y$	$x < y$
$\text{CYCL}_{\Phi}^1$	1	0	1

This represents that in the case  $x > y$  the signal rebounds having a cycle of length proportional to  $\Theta(n)$ . On the other hand, in the cases  $x = y$  and  $x < y$ , the cycle have length equal to 1 (in the first case, all is annihilated and only the  $\top$  symbol prevails; in the second case, all is erased by the spreading state).

Considering the set  $\mathcal{F} = \{(\overrightarrow{x_n} \cdots \overrightarrow{x_1} \top, \overleftarrow{x_1} \cdots \overleftarrow{x_n}) : x_1 \cdots x_n \in \{0, 1\}^n\}$ , we have that any monochromatic rectangle cannot have two elements of it. In other words, given two elements  $x \neq y$  in  $\{0, 1\}^n$ , the rectangle given by  $(\overrightarrow{x} \top, \overleftarrow{x})$ ,  $(\overrightarrow{x} \top, \overleftarrow{y})$ ,  $(\overrightarrow{y} \top, \overleftarrow{x})$  and  $(\overrightarrow{y} \top, \overleftarrow{y})$  is not monochromatic for every problem. Then,  $\mathcal{F}$  is a fooling set for  $\text{OVRL}_{\Phi}^{1,1,*}$ , and  $|\mathcal{F}| = 2^n$ . Therefore, by Proposition 10, the complexity is in  $\Theta(n)$ .

Finally, note that for every  $z \in \mathbb{Z}$ ,  $\sigma^z \circ \Phi$  has high communication complexity for OVRL. This comes from the fact that: (1) the result of each invasion problem is shift-invariant; (2) the complexity of  $\text{PRED}_{\Phi}$  and  $\text{PRED}_{\sigma^z \circ \Phi}$  is modified by a constant that depend on  $|z|$ , due to the definition of CC that consider the maximum along every possible partition; (3) the length of cycles is 1 in the case where the spreading state is triggered or  $\Omega(n)$  in other case (due to cycle of the signal, or the wall in the shifted case).  $\square$

**Corollary 30.** *Let  $\Psi$  be an intrinsically universal CA. Then, there exist  $l, k$  and  $u$  such that:*

$$n \prec \text{CC}(\text{OVRL}_{\Psi}^{l,k,u}).$$

PROOF. We conclude by using the last two propositions and the fact that every intrinsically universal CA can simulate any other CA without using the shift, but shifting the simulated one (see [9]).  $\square$



**Open question 1.** *Is there any list of problems, each of which is hard for some CA, but such that the overlapping of them becomes easy for any CA?*

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